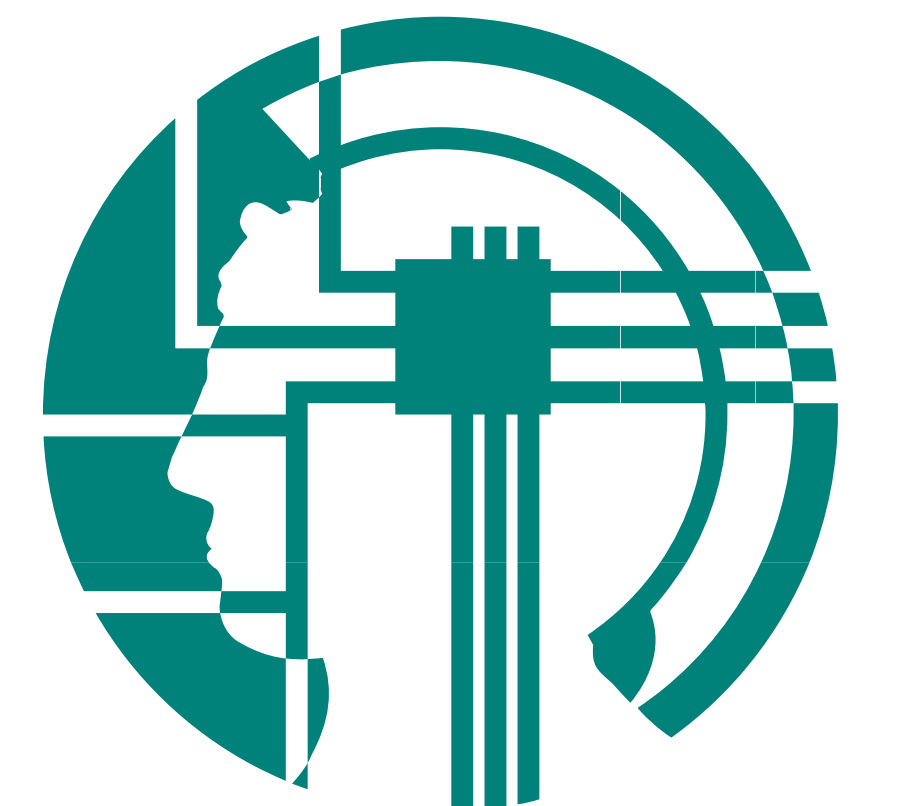




The contribution of the visual scene to disambiguation of optic flow with vestibular signals.



MPI FOR BIOLOGICAL CYBERNETICS

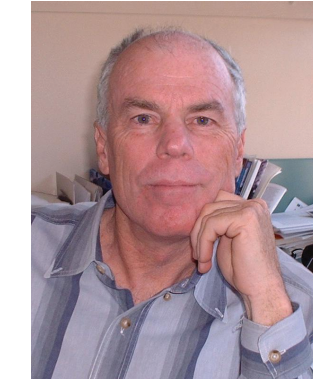
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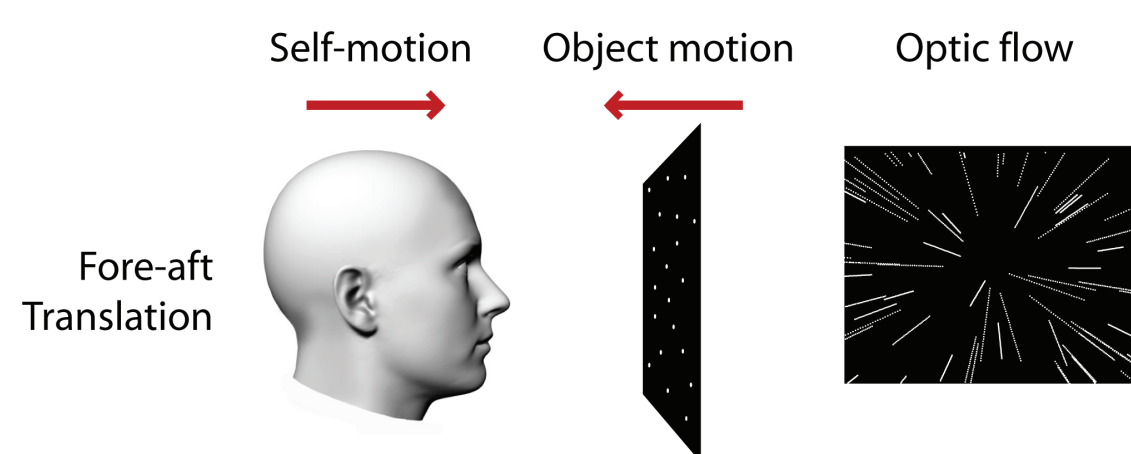


Introduction

Optic flow is generated by observer motion relative to stationary objects, by movement of objects relative to a stationary observer, and by a combination of these situations.

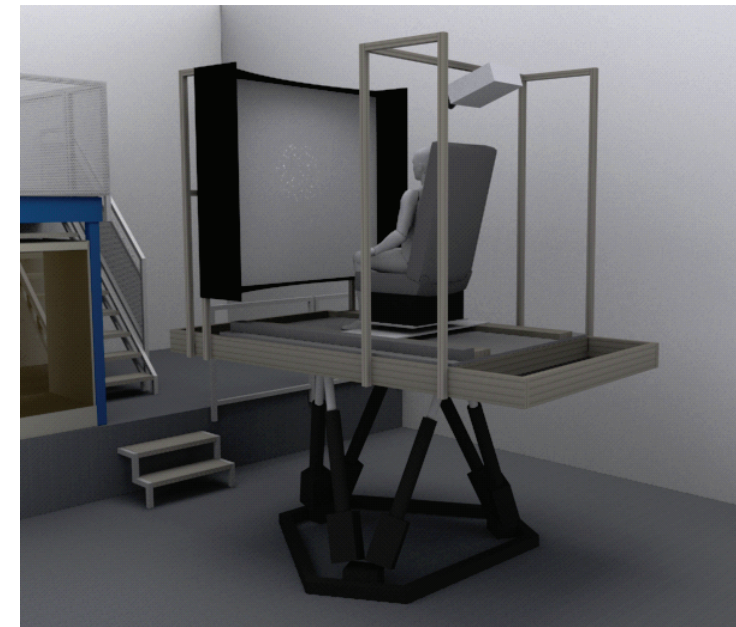
In this project we investigate speed discriminations for forward and backward linear translations:

- How do visual and vestibular cues disambiguate object motion and self-motion?
- What role does the visual scene play in optimal cue combination?



Materials and Methods

- All experiments were carried out on a Stewart Platform.
- All stimuli were 2 seconds in length and had a raised cosine velocity profile.
- Subjects were given both forward and backward linear translations.

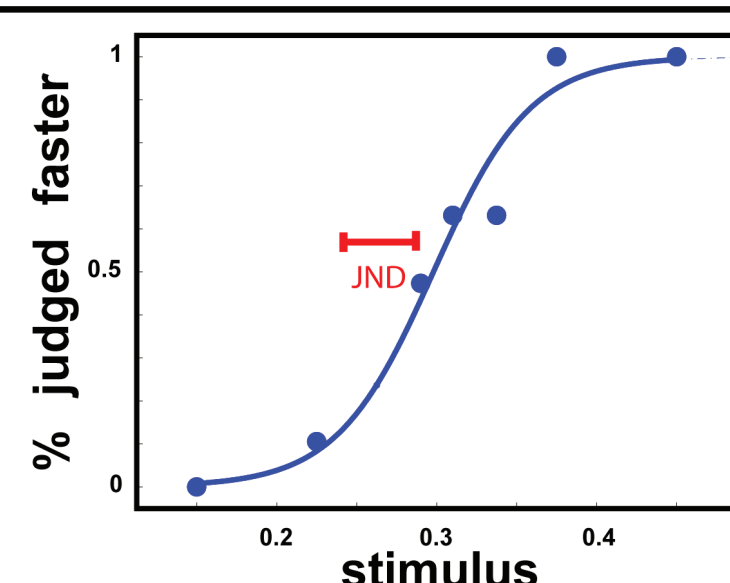


Task

Speed discrimination with two-interval-forced-choice task

Condition	Stimuli	Task
Vestibular σ_{vest}^2	Two physical movements	"Which was faster?"
Visual σ_{vis}^2	Two visual movements	"Which was faster?"
Self-motion σ_{self}^2	Two visual-vestibular movements	"Which was faster?"
Object motion σ_{obj}^2 (matching task)	One visual-vestibular movement – visual speed varied	"Was visual faster or slower than vestibular?"

$$\sigma_x = \frac{JND_x}{\sqrt{2}}$$



All experimental conditions were run for two stereo visual scenes
Starfield Ground Plane with Columns

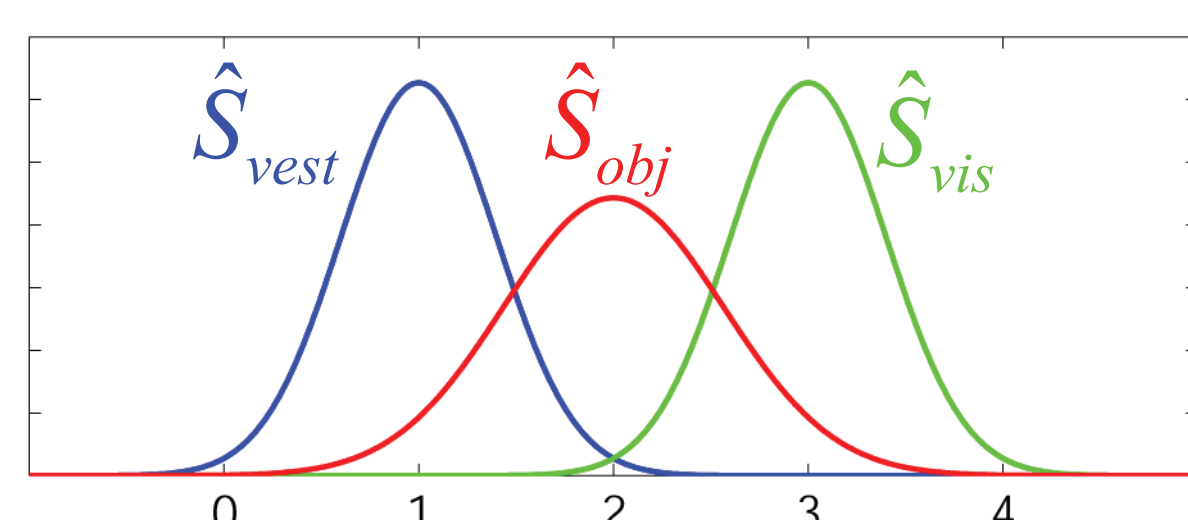


Predictions

Object Motion

$$\hat{S}_{obj} = \hat{S}_{vis} - \hat{S}_{vest}$$

$$\sigma_{obj}^2 = \sigma_{vis}^2 + \sigma_{vest}^2$$

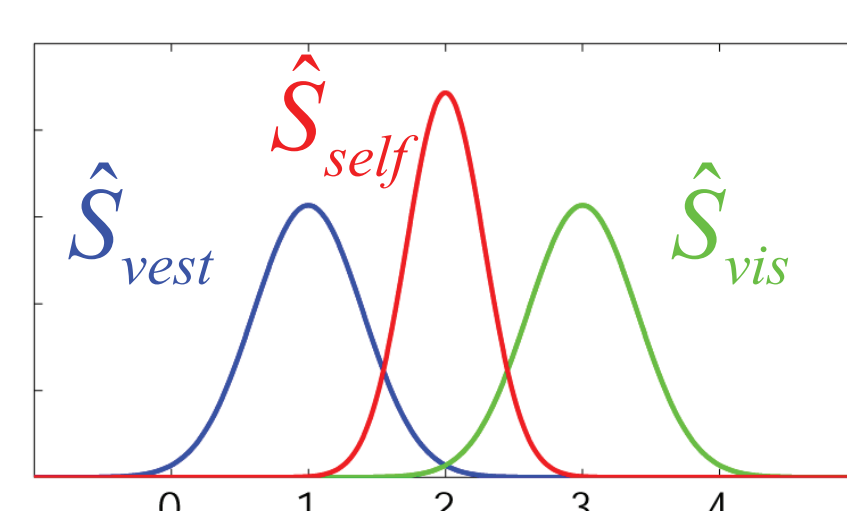


Self Motion

$$\hat{S}_{self} = \hat{S}_{vis} w_{vis} + \hat{S}_{vest} w_{vest}$$

If $\hat{S}_{obj} \approx 0$

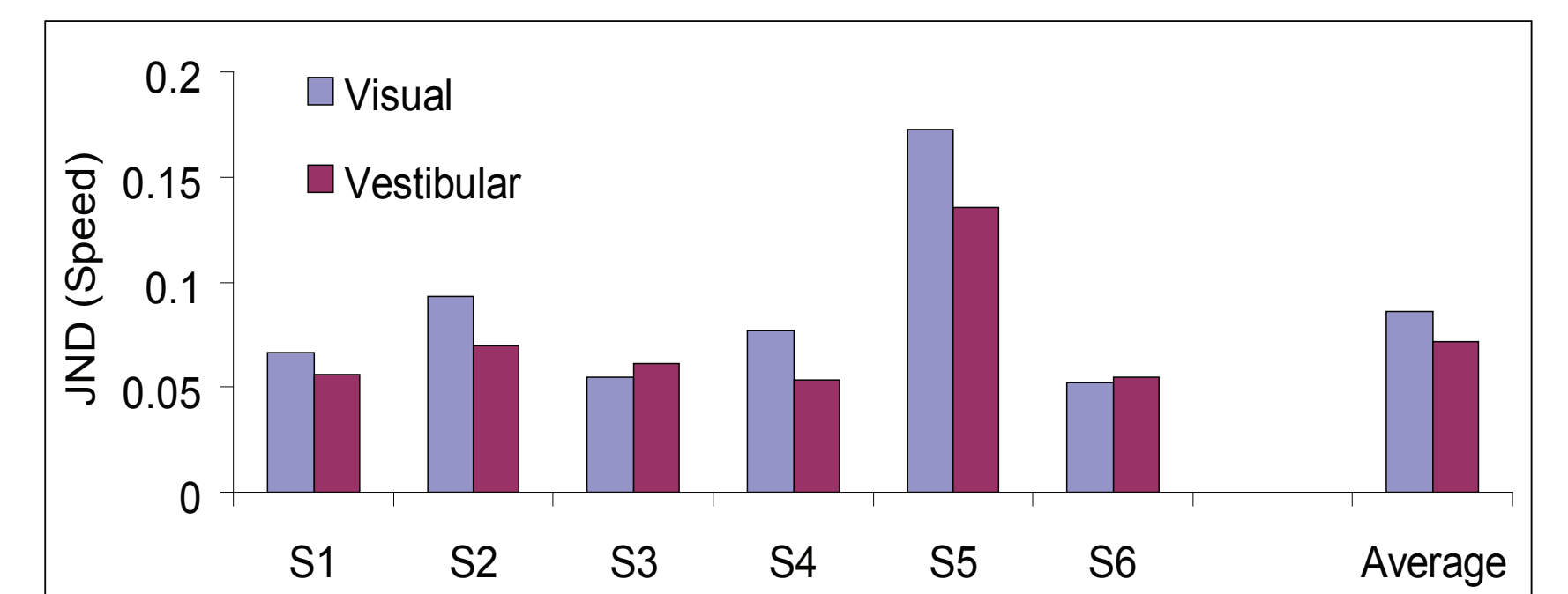
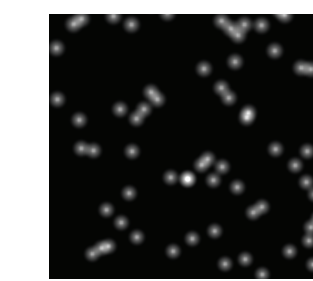
$$\sigma_{self}^2 = \frac{\sigma_{vis}^2 \sigma_{vest}^2}{\sigma_{vis}^2 + \sigma_{vest}^2}$$



Results

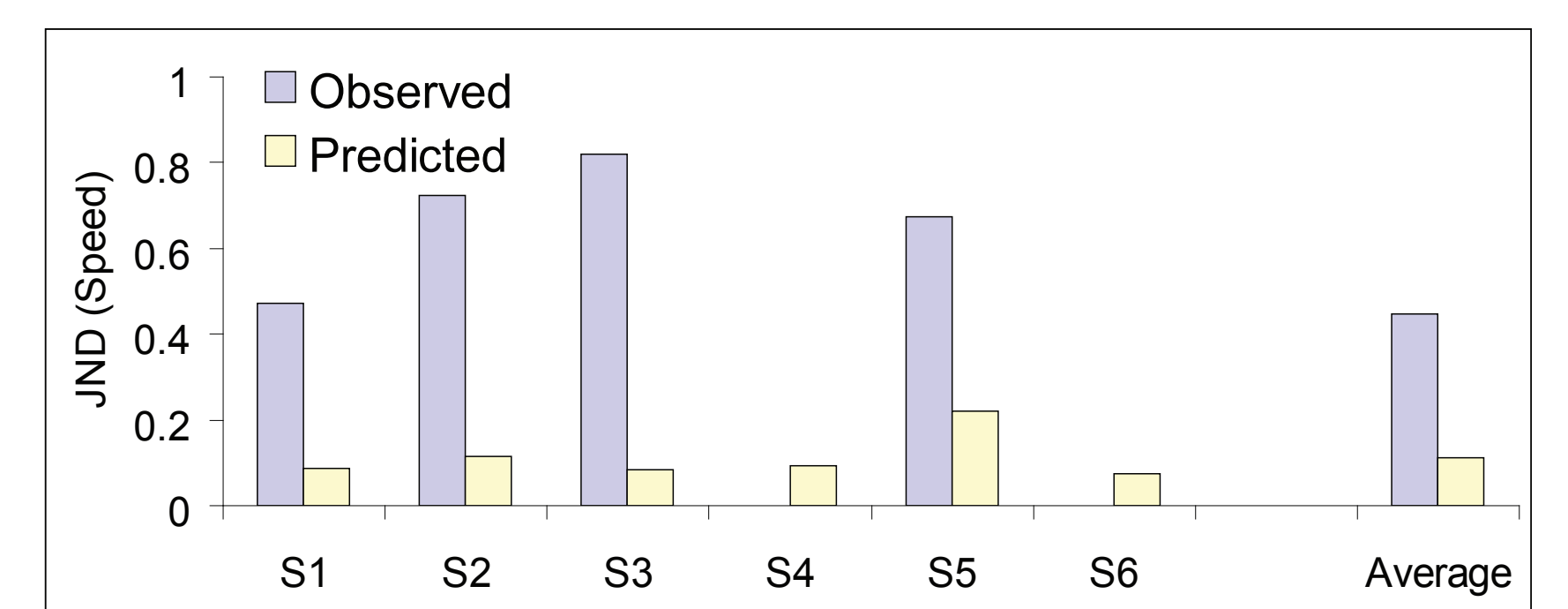
Starfield Experiment

Single Cue



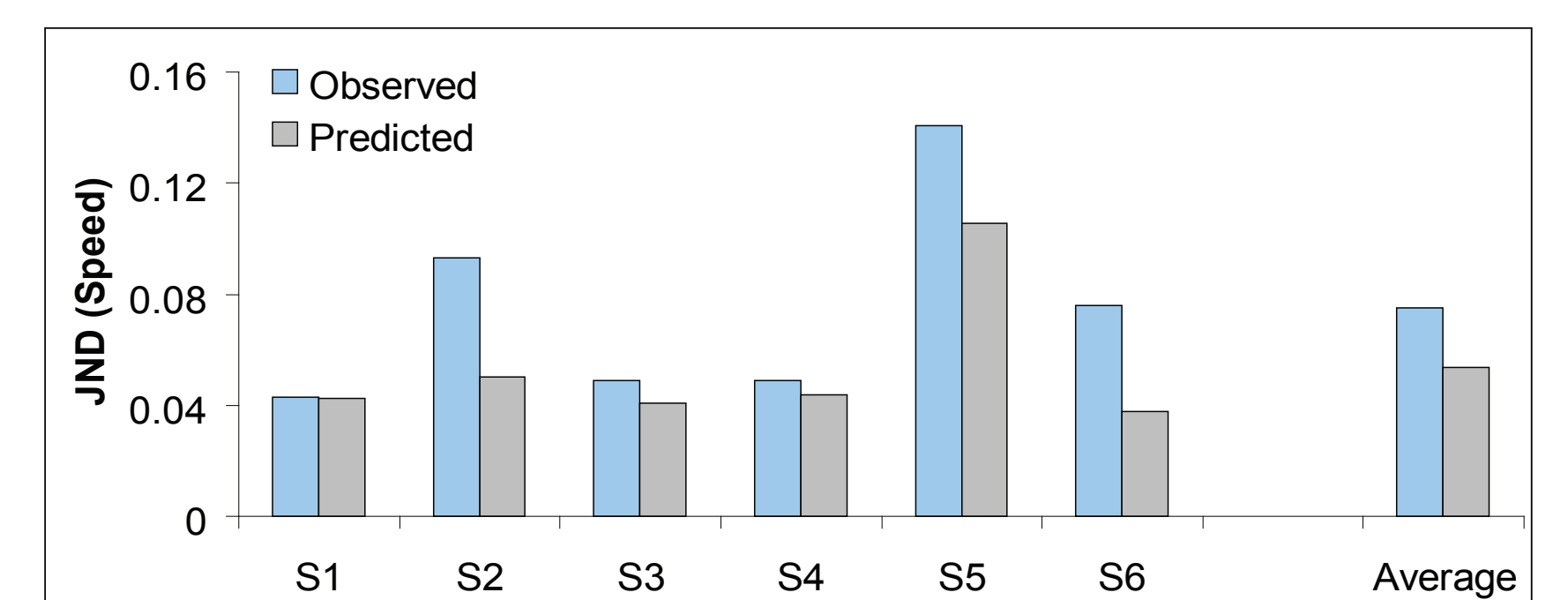
Object Motion

Observed greater than predicted



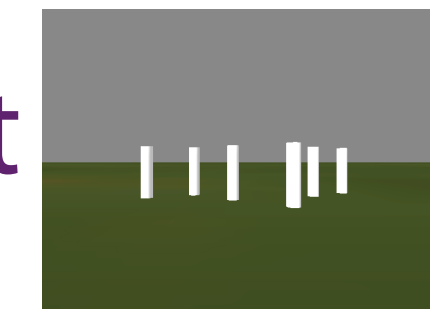
Self Motion

50% of observed near predicted

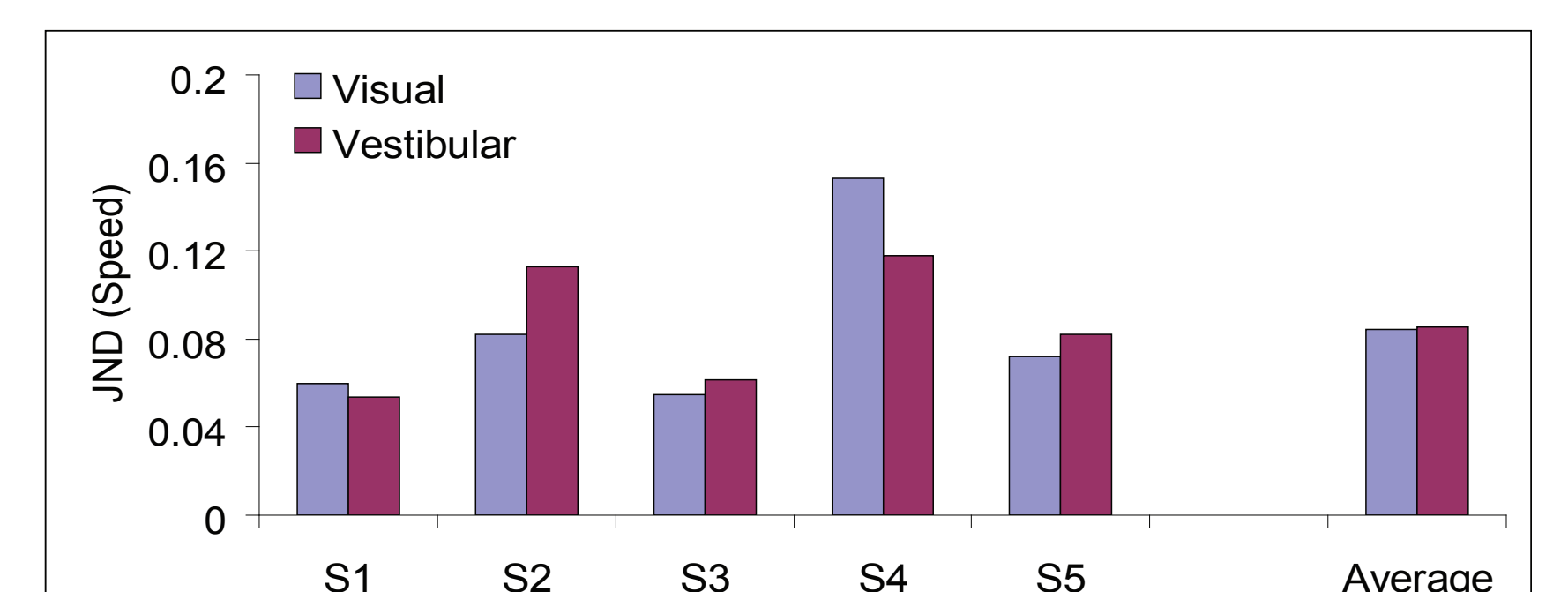


May need stronger Stationarity Assumption

Ground Plane Experiment

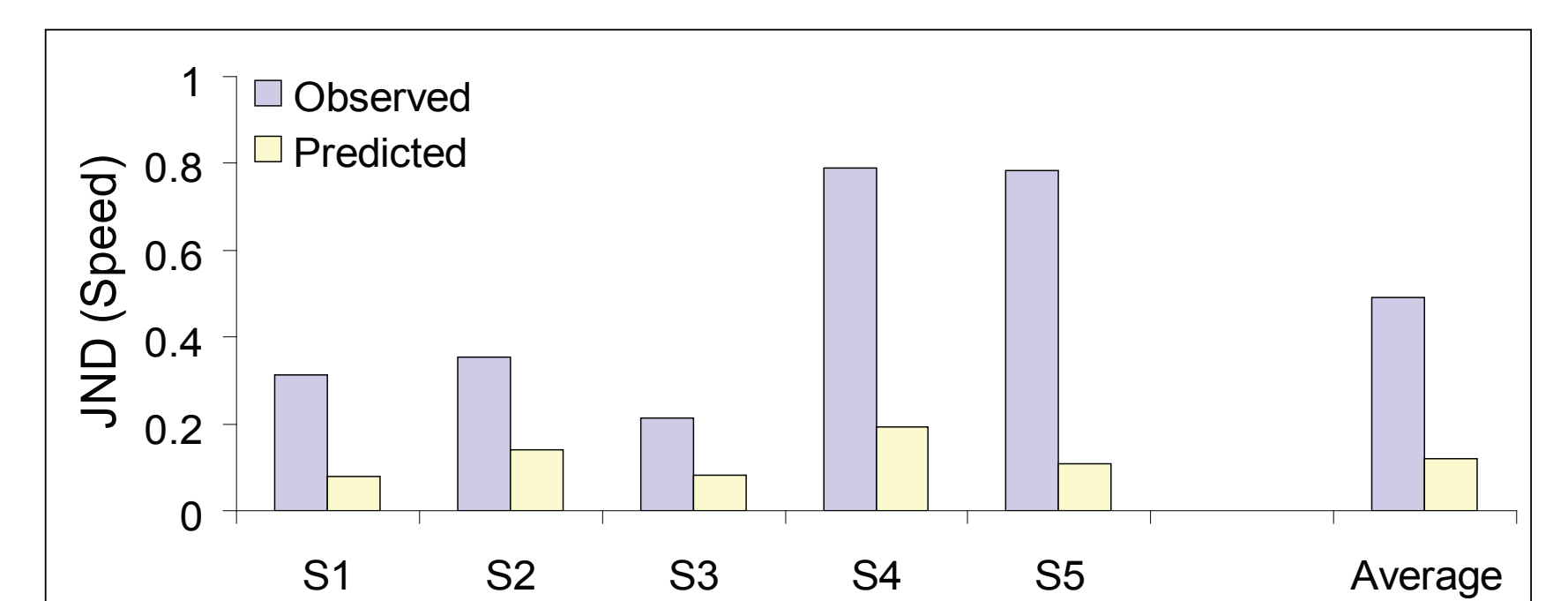


Single Cue



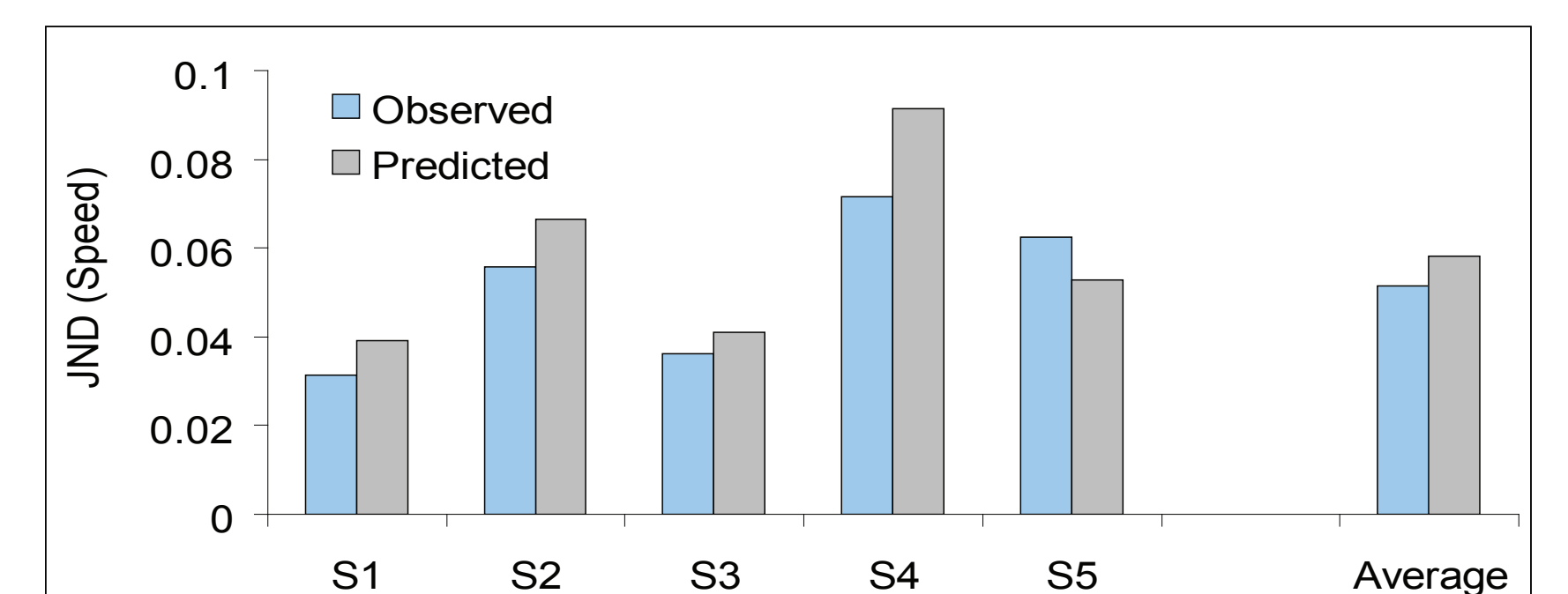
Object Motion

Observed greater than predicted



Self Motion

Observed near predicted



Conclusions

- Object motion: scale ambiguity makes matching difficult
- Self-motion: ground plane facilitates optimal combination

References

MacNeilage, P. R.; Banks, M. S.; Berger, D. R. & Bühlhoff, H. H., A Bayesian model of the disambiguation of gravito-inertial force by visual cues, *Experimental Brain Research*, 2007, 179, 263-290
Fetsch, C. R.; Wang, S. T.; Gu, Y.; DeAngelis, G. C. & Angelaki, D. E., Spatial reference frames of visual, vestibular, and multimodal heading signals in the dorsal subdivision of the medial superior temporal area, *Journal Of Neuroscience*, 2007, 27, 700-712

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