## Please cite as:

Wilkins, D., \& Hill, D. (1993). Preliminary 'Come' and 'Go' Questionnaire. In S. C. Levinson (Ed.), Cognition and space kit 1.0 (pp. 29-46). Nijmegen: Max Planck Institute for Psycholinguistics. doi:10.17617/2.3513125

## REGULATIONS ON USE

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The field manuals were originally intended as working documents for internal use only. They were supplemented by verbal instructions and additional guidelines in many cases. If you have questions about using the materials, or comments on the viability in various field situations, feel free to get in touch with the authors.

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## Preliminary 'COME' and 'GO' Questionnaire

Purpose : This 'questionnaire' is an elicitation tool which is meant to help a researcher begin to identify the range of use of basic motion verbs in their language. In particular, it is meant to help identify the parameters that semantically define the basic 'COME' and 'GO' verb or verbs for a language. This 'questionnaire' arises out of preliminary research by David Wilkins and Debbie Hill, and it is hoped that answers to the questionnaire will help to confirm or disconfirm some of the following hypotheses:
(1) The verbs that depict 'COME' and 'GO' scenes crosslinguistically vary in their base semantics to such a degree that there is no useful sense in which they may be considered universal notions, or lexical universals. Further, unless one stipulates a particular scene as diagnostic for identifying some pretheoretically core notion, there is not a universal 'GO' and 'COME' prototype which is applicable to all languages.
(2) There are languages in which the ' GO ' verb is not inherently deictic.
(3) All languages have a way of indicating the deictic sense of motion towards speaker, although they will vary as to how it is morphologically encoded, and languages will differ semantically as to whether this linguistic element entails arrival at place of speaker or simply arrival at a place on the path towards speaker, or no entailment of arrival (telicity) at all, and so on.
(4) If hypothesis (2) is true, then we may hypothesise that in languages where 'GO' is not inherently deictic, a sense of deixis may seemingly be attributed to it through systemic opposition with uses of the element which indicates (as part of its meaning) 'motion towards speaker'. In other words, although the 'GO' verb may be used for a wide variety of scenes which are not deictically anchored with respect to speaker, it may strongly imply motion away from speaker, because it is in opposition to an element that entails motion towards speaker.'
(5) 'COME' \& 'GO' verbs, to the extent that one can identify them as existing, do not always, or even typically, occur as a basic linguistically defined two-element subsystem of a language. Instead, they tend to occur within slightly larger systems of basic motion verbs (often including such notions as 'return back', 'arrive at', 'leave from', 'pass by' and so on), which, once again, help to delimit the typical range of use of these verbs through systemic oppositions.

It is important to emphasise that we have found this elicitation tool to be useful independently of these particular hypotheses, since it helps give a better handle on the meaning and use of those (non-manner, horizontal plane) motion verbs which tend to be used with high frequency in a language. As an example of the range of verbs, and types of semantic distinctions, which the scenes help to elicit, the following are the relevant verbs and verb compounds which came up in using this instrument with an Ewe (Kwa branch of the Niger-Congo family) speaker (c.f. Appendix 3):
vá come to a place by moving towards the place thought of as place where speaker is now [if unspecified place, then place of arrival is 'here']
[NOTE Motion in progress is expressed by the habitual with the verbs gbo and yi; gbo-na 'coming' and yi-na 'going', va is not used for motion in progress]

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yi go to some place specified by locative nominal or prepositional object or discourse context ( \(\neq\) place thought of as place where speaker is now)
vá yi pass by, go past [compound of 'come' and 'go'; also has temporal uses]
dó arrive at or reach a place specified by locative object (can be anyplace including place thought of as place where speaker is now)
đó ta head for (literally arrange/set/arrive head),
dze [le \(Z\) gú] pass over Z, overtake Z
dzó leave a place specified by prepositional object or discourse context (can be anyplace including place thought of as place where speaker is now)
gbo return, go \&come back. In a non-serial construction it implies a non-straight return path; come back: In serial structures elements of the path are suppressed. In the configuration gbo vá it focuses on figure's actual arrival back to the place thought of as place where speaker is now specified by locative nominal object or discourse context tr'śgbs 'to turn ...'
de reach a place, to have been to a place specified by locative nominal or preositional object or discourse context ( \(\neq\) place thought of as place where speaker is now). This differs from yi in this way: it has a past orientation while yi has a present and future orientation
tó pass through
tsó come from a place, originate from a place (in the midst of a path; having just been at place X I am now moving away from it), to rise from one's seat - does not need an object in this last interpretation
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## Design and Use

The central part of the 'questionnaire' is a set of 20 diagrammed motion scenes given in Appendix 1. These are NOT stimuli to be shown to language consultants. They are scenes to help you organize your own elicitation tasks and to help you keep track of relevant parameters and oppositions to test. You, as researcher, are meant to understand the intention of the diagrams, and then decide the best way to get descriptions of the depicted scene (diagramming, modelling, explaining the diagrams as best you can, describing imagined scenes, translation, or whatever else you think is most appropriate).

The relevant components of each diagrammed scene are:
a) A motion path depicted by a line with an arrow head.
b) Places in a scene depicted by labelled dots: ‘ •’
c) The deictic center is the place where both speaker and hearer are, and is where the speaker is reporting the whole scene, it is represented by a labelled ' $O$ ' in the scenes
d) A description of the generalized motion path a figure X has undertaken/completed.

The relevant relations between elements in the scenes that one should be aware of are:
a) Anchoring of a path - does the path start and/or finish at a particular place point (i.e. is it bounded at beginning or end or both, or is it totally unbounded; boundedness shown by the place where an arrow touches a place dot) [N.B. The definition of anchor might be something like $=$ a known place where there is a transition between static location and translational motion (either from stasis to motion or motion to stasis)]
b) Orientation of path - How is the path oriented with respect to particular points in the scene. Is it pointed towards Deictic Centre? Is it pointed away from Deictic Centre? Does it go past certain points? Does it go through certain points?
[Note orientation and anchoring are two independent parameters, for instance the same path may be both oriented towards, and anchored at Deictic Center, another path may be simply oriented towards DC without any indication that the figure reaches this point.]
c) Shape of path - Is the path straight? Is it a return path? (of which circular paths are a specific subtype), or Does the path go all over the place?

In order to get the most comparable data, and to minimise the question of what is pragmatics and what is semantics, please, as far is as possible, attend to the following guidelines:

1) Avoid situations of projected deixis, or a growing deictic center, by:
a) Keeping the hypothetical speaker of the report on the motion scene in the same place as the hypothetical addressee of the report (this means that neither speaker nor hearer will be the moving entity in the scenes). [Use 'here' in reports where you can]
b) Keeping the places in a scene at roughly the same scale, and within the same general region. [Avoid things like a motion path involving a city in one country or geographical region and two cities in another country or geographical .]
c) Make the scale of the scenes basically the scale of humans moving through space (not small scale manipulable space or very large scale global or planetary space)
d) As far as possible, and within the realms of naturalness, make the report on the motion path as near to present as possible. That is use present, near present, immediate past, or immediate future for your reports, depending on what distinctions are available in the language, and what the scene represents.
Remember the report is meant to be over the whole scene, as far as is possible, and not subsegments of the scene.
2) Keep the scene and its motion description as general as possible. Avoid introducing manner of motion in the scene, unless it is required by the language or consultant.
3) For the moment, keep the motion scenes as much as possible in the horizontal plane.
4) Ask for all possible, and natural, descriptions of a scene. Identify the consultants preferred description. If they don't turn up in the description, then check, if the verbs that have typically been associated with 'COME' and ' GO ' in the language could be used in a natural description of the scene.

Note that scene 4 and/or scene 5 depict what have, in the literature, been considered the prototypical uses of 'COME'. While scenes 1 and 2 depict the literature's prototype for 'GO'. Already, however, preliminary data suggests that the verb or verbs used in describing 1 and 2 also show up to describe scene 7 and/or scene 15 . In fact, consultants for some languages (Italian for instance), have suggested that scene 7 feels like the protypical ' GO ' scene.

Scenes $3,4,5$ and 6 are all similar in having path orientation towards deictic center, but vary according to their anchoring information. In Ewe, the verb va can be used for 4,5 , and 6 but not 3 . It appears that va entails motion to a specific destination (i.e. an endpoint anchoring entailment), and orientation of path towards speaker, but does not entail that the specific destination of the path be the place of speaker. In Arrernte, all four of these scenes are described by petye-, which simply entails a motion path oriented towards speaker, but no anchoring entailments. In Italian, venire can be used for scenes 3,4 , and 5 but not 6 . It appears that the place of the speaker, if not the entailed anchor of the path, has to be a possible anchor for venire to be possible. If the path is clearly anchored at an endpoint someplace that is not the speaker's location, then venire is not possible, even if the path is oriented towards speaker's place. If we take these verbs to be the 'COME' verbs in these three languages, then we already see a difficulty in identifying a universal prototypical 'COME', since questions of telicity and the nature of the deictic anchoring vary from verb to verb. Scenes $3,4,5$, and 6 have their major pictoral opposition with $13,1,2$ and 14 respectively.

A table of the relevant features of opposition depicted in these 20 scenes is given in Appendix 2.

Time taken to complete : Having trialed this particular set of scenes 3 times (Ewe, Italian, Spanish) with consultants who have had training in linguistics, we can report that it took between 2 hours and 8 hours to administer. [We freely admit that this is not the best guide. Similar scenes presented to Arrernte consultants, took approximately 6 hours to work through.]

Number of Consultants Needed: Obviously, the more the better. But one done properly with a good consultant is still of use. Even better, those results should be cross-checked with another consultant. Before cross-checking, it is a good idea to go back to your text base and examine uses of the relevant elements that show up during the elicitation task: (i) to see that the uses in the elicitation task are consistent with natural discourse uses, and (ii) to guide further questioning of both the initial consultant and the second consultant used for cross-checking purposes.

One more question: Is a question like "Where are you going?" a common question in the language? Does it use the "GO" verb? Is it an idiomatic greeting? Can it be used to address someone who is coming towards the speaker? Is it usually used in that condition? Is "Where are you coming?" possible? and is it as natural?

FINAL NOTE: YES, there are many, many scenes which have been left out that would have been useful. You will find that your consultants give you some of these related scenes, note them down where approproate. If you think there's a more useful way to do this, let us know.

As a further guide, one roughly filled in 'questionnaire' is provided in appendix 3.

## APPENDIX 1: 20 Motion Scenes

Scene 1

| (X move from <br> being at place A <br> to being at place B; <br> X $=$ Speaker) |  |
| :--- | :--- |
|  | place B (destination of motion, e.g. Apeldoorn; Darwin; Torino) <br>  |
| place A = Deictic Center ( $=$ source of motion = place where speaker <br> reports motion of X; e.g. Arnhem; Alice Springs; Milano) |  |

Scene 2

|  |  |
| :--- | :--- |
| (X move from <br> being at place A <br> destination <br> indeterminate; <br> $X \neq$ Speaker $)$ | place A $=$ Deictic Center ( $=$ source of motion $=$ place where speaker <br> reports motion of X; e.g. Arnhem; Alice Springs; Milano) |

Scene 3

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lug
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Scene 4

| (X move from being at place A to being at place B ; $\mathrm{X} \neq$ Speaker) | place A (source of motion, e.g. Apeldoorn; Darwin; Torino) <br> place $B=$ Deictic Center (= destination of motion = place where speaker reports motion of X; e.g. Arnhem; Alice Springs; Milano) |
| :---: | :---: |

Scene 5


Scene 6


Scene 7

|  |
| :---: |
|  |  |
|  |

## Scene 8

place C = Deictic Center
(place where speaker reports
motion of X)


Scene 9


Scene 10


Scene 11
(X.move from being at place A through place B and then move to be at place A again; $\mathrm{X} \neq$ Speaker)
place $B$ (place through which motion path passes
 e.g. Apeldoorn; Darwin; Torino)
place $\mathrm{A}=$ Deictic Center (= source and destination of motion = place where speaker reports motion of X; e.g. Arnhem; Alice Springs; Milano)

Scene 12
( X move from being at place A through place B and then move to be at place A again; $\mathrm{X} \neq$ Speaker)
 place $\mathrm{B}=$ Deictic Center (= place through which motion passes $=$ place where speaker reports motion of X; e.g. Arnhem; Alice Springs; Milano)
place A (both source and destination of motion e.g. Apeldoom; Darwin; Torino)

## Scene 13

(X move from being at place A in direction of place B, final destination indeterminate; $\mathrm{X} \neq$ Speaker)

- place B (e.g. Apeldoorn; Darwin; Torino) [indeterminate if this is/is not goal]

```
*
``` Olace A = Deictic Center ( ( source of motion = place where speaker
reports motion of X; e.g. Arnhem; Alice Springs; Milano)

\section*{Scene 14}

```

    Oplace C = Deictic Center
    (place where speaker reports motion of X, e.g. Nijmegen; Adelaide; Verona)
    ```

\section*{Scene 15}


Scene 16


Scene 17


Scene 18



Scene 19


Scene 20
(X move from being at place A destination indeterminate; \(\mathrm{X} \neq\) Speaker)


Appendix 2: Features of the Motion Scenes
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{SCENE} & \multicolumn{3}{|c|}{Path Anchoring} & \multicolumn{4}{|c|}{Path Orientation} & \multicolumn{2}{|r|}{Path Shape} \\
\hline & End of path anchored (known destination) [telic] & Beginning of path anchored (known origin) & Place of speaker: (DC) is an anchor & Towards place of speaker (DC) & Away from place of speaker (DC) : & Througha given place point & Past a given place point & Straight path & Return path \\
\hline 1 & \(+\) & \(+\) & \(+\) & \(\cdots\) & + & - & - & \(+\) & * \\
\hline 2 & "' & \(\pm\) & \(+\) & - & \(+\) & - & - & \(+\) & - \\
\hline 3 & -* & \(+\) & - & \(+\) & " & * & \(\sim\) & \(+\) & - \\
\hline 4 & \(+\) & \(+\) & \(+\) & \(+\) & - & * & * & \(+\) & - \\
\hline 5 & + & - & \(+\) & \(\pm\) & - & * & - & \(+\) & - \\
\hline 6 & \(+\) & 4 & - & \(+\) & \(\cdots\) & - & - & \(+\) & - \\
\hline 7 & \(+\) & + & * & - & - & - & \(+\) & + & - \\
\hline 8 & - & - & - & \(\pm\) & \(\pm\) & - & \(\pm\) & \(\pm\) & \(\pm\) \\
\hline 9 & * & * & - & * & * & - & -? & - & \(+\) \\
\hline 10 & - & - & - & \(+\) & \(+\) & - & \(+?\) & - & \(+\) \\
\hline 11 & + & 4 & + & \(+\) & \(+\) & \(+\) & - & - & + \\
\hline 12 & \(+\) & 4 & - & + & + & \(+\) & \(\cdots\) & - & \(+\) \\
\hline 13 & * & 4 & 4 & - & + & - & - & + & - \\
\hline 14 & \(+\) & \(+\) & - & - & + & * & - & + & - \\
\hline 15 & - & - & - & - & - & * & + & \(+\) & - \\
\hline 16 & * & \(\cdots\) & - & \(+\) & + & \(+\) & * & \(+\) & - \\
\hline 17 & - & * & - & * & - & \(+\) & \(+\) & 4 & - \\
\hline 18 & + & \(+\) & - & (?) & * & " & - & \(\pm\) & - \\
\hline 19 & 4 & \(+\) & * & "' & - & * & \(+\) & 4 & " \\
\hline 20 & \(\cdots\) & \(+\) & - & - & * & - & \(+\) & \(+\) & - \\
\hline
\end{tabular}

\section*{APPENDIX 3 : Rough Example of Filled In Questionnaire}

Language: Ewe (Kwa branch of the Niger-Congo family)
Investigators : David Wilkins and Felix Ameka
Consultant: Felix Ameka
Cross-checked with other speakers: NO
Date Collected: April and May 1993
[Note, conventionally, the preferred description is given first. Tense of sentences is non-future (aorist) or habitual (which has a progressive reading with the verbs yi 'go' and gbo 'return (go-come)')]

Scene 1
X yi B
go
\(X\) went to \(B\)
\(X\) tsó le A yi B
originate be-at \(A\) go \(B\)
\(X\) went from \(A\) to \(B\)

Scene 2
X dzó (le afii)
leave be-at here
\(X\) left (from here)

Scene 3
X dzó le A leave be-at A
\(X\) left A
\(X\) dzó (le A) gbo-na B
leave be-at A return(go-come)=HAB B
\(X\) left \(A\) and is approaching \(B\) (here)
[Destination has to be where speaker is]
Scene 4
X dzó le A vá (B) leave be-at A come B
\(X\) left \(A\) and came here (to \(B\) )
Preferred for the picture (cp. scene 5)
X vá (B)
come B
\(X\) came here [if no specific location mentioned]/ X came here to specific location B
\(X\) tsó le \(A\) vá (B) originate be-at A come B
\(X\) came from \(A\) here (to \(B\) )

Scene 5
X vá dó B come arrive B
\(X\) came here to \(B\)
\(X\) has arrived here at \(B\)
Scene 6
\(X\) (tsó / dzó le A) vá B originate / leave be-at A come B
\(X\) (left from \(A / c a m e\) from \(A\) and) came to \(B\)
[ \(B\) cannot be left unspecified]
Note, one might say the following for this scene but it doesn't really fit it, since it
implies onward motion with place of speaker as likely goal.
X vá dó B
come arrive B
The implicaton is that X will continue later to some other place
\(B\) is understood as a point of the path of X leading towards speaker
Scene 7
X tsó / dzó le A yi B originate / leave be-at \(A\) go \(B\)
\(X\) left from \(A\) and went to \(B\)
X tsó / dzó le A vá-yi B originate / leave be-at A pass by(come-go) B
\(X\) left \(A\) and passed to \(B\)
[NOTE vá yi expresses the idea of pass by; not towards, but within (perceptual) range, of the deictic centre]

Scene 8
\(X\) le tsa-tsa-mí
be:PRES RED-wander-PROG
\(X\) is wandering around
[NOTE If the wandering is anchored the anchor is specified as a nominal locative object of the verbs vá or yi depending on the orientation of the anchor with respect to the deictic centre. The range/region may also be expressed as the object of the preposition le 'be at']

Scenes 9 and 10
Described in the same way
The verb to go round, encircle may be translated by fo xlã. Typically however it is used as a second verbal expression in a serial verb construction where the first verb is a manner of motion verb as in:
Wó-fú+du fo+xlã atí lá/m zi gede
3 pl run go around tree \(\mathrm{DEF} / 1\) sg time many
They run around the tree /me several times
Scene 11
\(X\) de \(B\) gbo
been-to \(B\) come back
\(X\) went to \(B\) and came back

X de \(\quad\) B gbo vá afíi been-to \(B\) comeback come here
\(X\) went to \(B\) and came back here
\(X\) tro tsó
B gbo
turn originat
B come back
\(X\) returned from \(B\) [pattern \(\cap]\)
\(X\) trō tsó \(B\) gbo vá afii turn originate B comeback come here
\(X\) returned from \(B\) to this place [pattern II]
NOTE: The difference between pattern I and II which use tro is that the latter implies the person moved to B spent some time there and returned to A and that he is going to spend further time at A .

Scene 12
\(X\) vá trō dzó yi A come turn leave go A
\(X\) came here and left for \(A\)
If the destination were indeterminate then there is no yi part in the above sentence:
\(X\) vá trō dzó
come turn leave
\(X\) came here and left (for somewhere unknown) [This represents a different scene]

\section*{\(X\) vá tó afíi yi A}
come pass-through here go A
\(X\) came and passed through here and went to \(A\)
NOTE : If destination were indeterminate then there would be no locative object for yi in the above sentence:
\(X\) vá tó afíi yi
come pass-through here go
\(X\) came and passed through here and went (somehere unspecified)[Thus, this represents a different scene]

Scene 13
X dzó
leave
X left
X dzó le afíi
leave be-at here
\(X\) left this place/here
\(X\) dzó le afíi yi
leave be-at here go
\(X\) left here and went (with the expectation that he will arrive at an unspecified place)
\(X\) dzó (le A) yi-na (qé) B leave be-at A go-HAB allative B
\(X\) left ( \(A\) ) and is going to \(B\)
\(B\) cannot be here
NOTE this is when X is currently on his way or presented as being on his way. The assumption here is that he will arrive at B

\section*{\(X\) qó ta \(\quad B\)}
arrange head B
\(X\) is heading for \(B\)
X dze mə̊ (tsó A) hé-qó ta B begin road from A SER-arrange head B
\(X\) started a journey from \(A\) and heading for \(B\)
NOTE these last two forms are not irrelevant to Scene 3, but the fact that the possible endpoint in 3 is deictic centre makes it obligatory to specify the source

Scene 14
\(X\) dzó le \(A\) yi (dé) B leave be-at A go allative B
\(X\) left \(A\) and went to \(B\)
NOTE: le \(\mathbf{A}\) is not optional here because \(A\) is not place where speaker reports motion from

Scene 15
\(X\) vá yi-na
pass(come-go)-HAB
\(X\) is passing by
\(X\) yi-na dá go- HAB hither (=in the distance)
X is going in the distance
NOTE this last sentence is also possible for scene 2.
If the first sentence is without the HAB then it implies that the theme has moved out of your vision.

Scene 16
\(X\) tó afíi yi
pass-through here go
\(X\) passed through here (and went off)
X vá tó afí yi
come pass-through here go
\(X\) came through here and went off
X vá yi passby(come-go)
\(X\) passed (here)

Scene 17
X tó A yi
pass-through A go
\(X\) passed through \(A\) and went
\(X\) dze le \(A\) дú yi
overtake be-at A side go
\(X\) passed by and through \(A\) and went
Scene 18
\(X\) dzó/tsó le A yi (dé) B
leave/originate be-at A go allative B
\(X\) left/started from \(A\) and went to \(B\)
X dzó/tsó le A vá B
leave/originate be-at A come B
\(X\) left/started from \(A\) and came to \(B\)
Scene 19
X dzó/tsó le A vá yi B
leave/originate be-at A come go B
\(X\) left/started from \(A\) and came to \(B\)

Scene 20
X dzó le A yi-na dá
leave be-at A go-HAB hither(=in the distance)
\(X\) left \(A\) and is going in the distance
X dzó le A vá yi (-na)
leave be-at A come go (-HAB)
\(X\) left \(A\) and passed by (is passing by)

The final question:
The phrase "Where are you going?" is a common, but non-idiomatic, and nonformulaic, sentence. It is formed as follows:
```

afí ka yi-m nè le?
place CQ go-PROG 2sgbe-at
Where are you going to?

```

Although the form contains yi 'go', it is very commonly used to someone who is approaching in the direction of the speaker. For instance, if someone is coming up to your house, or is coming towards your office doorway while you are there, and it seems obvious they are coming to see you, you can register your surprise at seeing them by using the above question.

A similar question based on gbo 'return (go-come)' is possible (afi ka ne-gbo-na?), but is not as common, nor as natural, and would not be chosen in the context described above. Moreover, a similar question using va 'come' is not possible.```

