

# Early use of color ~~but not~~ local structure in rapid scene perception

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## 1 INTRODUCTION

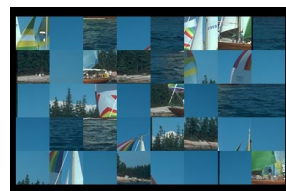
Turn your head and you see a different scene. In the first tens of milliseconds, what information does the brain use to put together the percept of a new scene? Does any of the following information play an early role in scene perception: distributions of color and luminance, small-scale local structures, and large-scale configurations?

## 2 STIMULI & METHOD

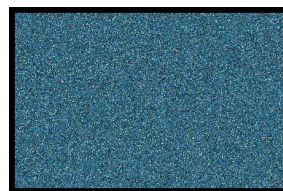
90 colour photographs of natural scenes, 384 x 256 pixels, 11 x 7 deg of visual angle at a distance of 59 cm.



C: Coherent picture



J: coarsely Jumbled picture [46 x 46 pixels per chunk]

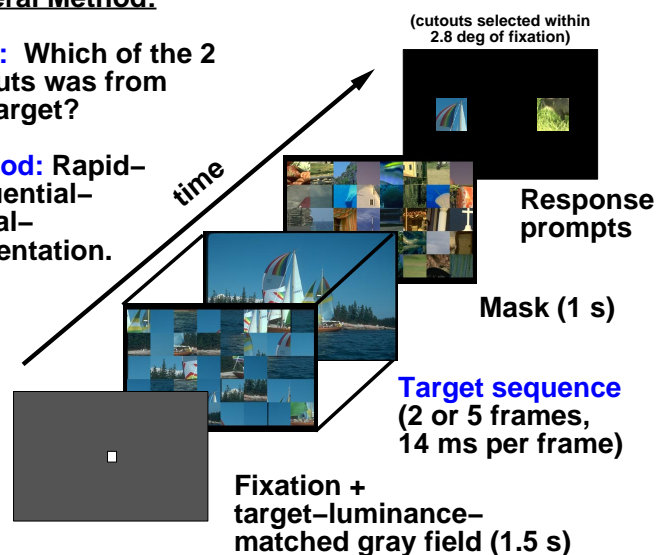


F: Finely jumbled picture [1 pixel per chunk]

### General Method:

**Task:** Which of the 2 cutouts was from the target?

**Method:** Rapid-Sequential-Visual-Presentation.



Within-subject design, target-sequence being the sole factor.

Each picture was shown only once to a subject.

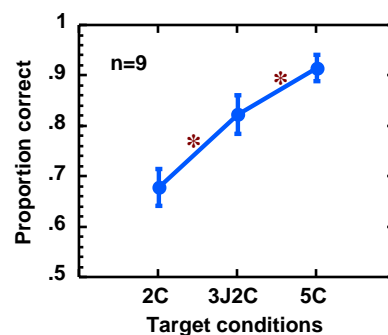
## 3 EXPERIMENT 1

Q: Is global configural information used during the early stage of scene perception?

**Target sequences**

2C      3J2C      5C

Response prompts in color, with distractor taken from a different picture: v.s.



**Results:** Significant main effect of target conditions ( $p < .001$ ).  
Planned comparisons (LSD) also showed significant pairwise differences.

**Ans. 1:** Global configural information is useful during the first 42 ms. Removing it by coarsely scrambling the coherent picture during this period lowers performance.

**Ans. 2:** Relative to a gray field, a scramble picture also contains information that has an early utility.

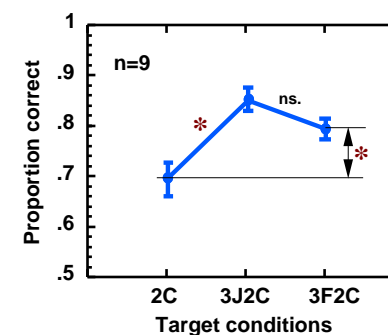
## 4 EXPERIMENT 2

Q: What information in a jumbled picture is used early?

**Target sequences**

2C      3J2C      3F2C

Response prompts same as in Experiment 1



**Results:** Significant main effect of target conditions ( $p < .001$ ).  
Planned comparisons (LSD) showed no significant difference between 3J2C and 3F2C.

**Ans.:** Early availability of color and luminance distributions facilitates recognition performance.

Additional utility of local structures present in a coarsely jumbled image is minimal in this case.

## 5 EXPERIMENT 3

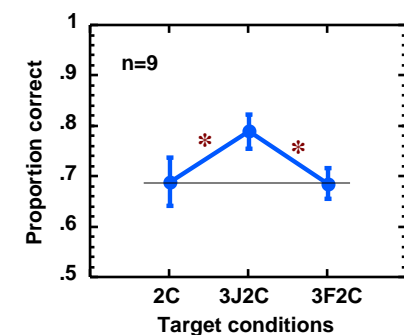
Q: What happens when the color is made less diagnostic?

**Target sequences**

Identical to Experiment 2.

**Response Prompts**

Rendered as histogram-equalized black-and-white images.



**Results:** Significant main effect of target conditions ( $p < .05$ ).  
Planned comparisons (LSD) showed no significant difference between 2C and 3F2C.

**Ans:** Early utility of local structures was revealed after the usefulness of color and luminance distributions had been eliminated.

## 6 DISCUSSION

During the first 42 ms ...

Performance: > = >

Information: everything      local structures, distributions of color and luminance      color and luminance distributions only      mean luminance only

- Both the small-scale structure of a scene and its color and luminance distributions can be used during the early stage of scene processing.
- These two sources of information are not complimentary. Their effect on performance are non-additive.
- Information beyond local structure and color/luminance distributions also play an early role in scene perception.