How to bring industry standards to your research software development An incomplete, biased, and opinionated story

Jean-Claude Passy

ZWE Software Workshop

Future Opportunities for Software in Research 2022



Outline

- 1 Software Engineers at the MPI IS
- 2 Pillars for Sofware Development
 - Workflow
 - Techniques
 - Infrastructure
- Conclusion



2 / 22

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Internal Software Engineers

- Each department/group has their own software engineers with domain knowledge: computer graphics, computer vision, deep learning, micro-controllers...
- Often not sufficient to build proper software as other criteria need to be met: standardization, reproducibility (results and code), modular, extensible, robust, verified, validated...
- Need someone with a scientific background and domain knowledge in software engineering, computer science, algorithmics, parallelization. . .

⇒ Research Software Engineer



Software Workshop

The **Software Workshop** is an independent facility composed of RSEs, at the crossroads between **research**, **software engineering**, and **support**. Typical profile:

- Scientific background (must have)
- General knowledge in sofware engineering (must have)
- Experience in the industry (nice to have)

⇒ Hiring is difficult!



What we do

Three main tasks:

- Knowledge dissemination: trainings, workshops, code reviews, mentoring, wiki
- Maintenance (with IT) of our infrastructure for software development
- Projects: prototype to software, refactoring, optimization, collaboration, independent

For any of these tasks, we try to follow and promote good practices and industry standards in terms of:

- workflow
- techniques
- infrastructure



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Workflow

Software Development Life Cycle

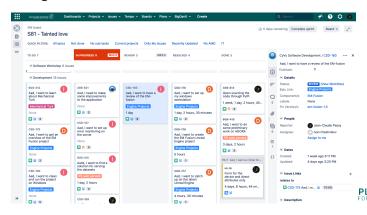


Industrial process followed for the development of a software product.



Work management

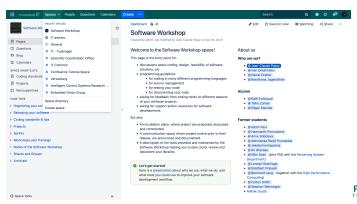
It is essential to organize your work: productivity, reproducibility, who/what/when... There are many project management tools out there, starting from your white board! We recommend using Jira.





Sharing knowledge

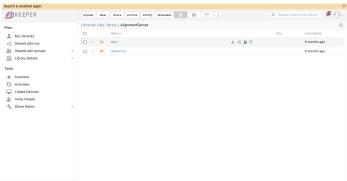
The **know-how** gathered in a research institute **extremely** valuable asset. It must be recorded and shared, and will constantly evolve. For this, we set up our internal wiki with Confluence.





Sharing data

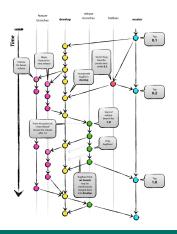
For several years we have been using Nextcloud to share large data. Recently, we moved to Keeper from the MPDL.





Version control

Version control is the process of managing and organizing information changes. It is done using **Version Control Systems (VCS)**. The most popular (and only option) is git.



Advantages:

- complete code base is stored on everyone's computer
- work collaboratively
- work simultaneously on several files
- work simultaneously on several tasks
- traceability
- rollback
- reproducibility



Tools for writing code

Some tools can help you to save time and improve the quality of your code.

- git clients: SourceTree (macOS/Win), GitKraken
- IDEs: VS Code, QtCreator (C++), PyCharm (Python), Eclipse, XCode (macOS), Visual Studio (Win)
- Style Guide: PEP8 (Python), Google Style (C++)
- Auto-formatters (style): autopep8, black (Python), clang-format (C++)
- Linters (static code analysis): pylint, flake8 (Python)



Documentation

Writing documentation is **THE** most important stage in software development. Without it, your code will not be used and become obsolete. It is also a way to manage expectations and transfer knowledge.

- README: this is the bare minimum
- Proper documentation: Sphinx (Python), Doxygen (C++)





Testing

Standard tools to use

- Python: unittest, nose, pytest
- C++: Boost Test, Google Test
- Web applications: Selenium

How do you know you need to write test?

- Code coverage (e.g. coverage.py)
- Find bugs/unexpected usage (increase test coverage)

Last piece of advice:

- Start writing tests very early on (almost TDD)
- Benchmarks are very useful for projects you are taking over



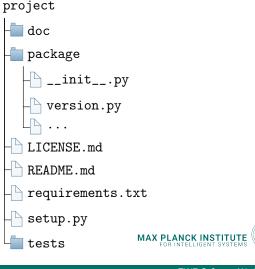
Structure, packaging, and release

A good repository structure helps understanding the code and finding information more efficiently.

Packaging your code eases sharing, installation, and deployment:

- Python: pip
- C++: CMake, Makefile

Release your code often: 1.1, 1.1.1, 1.2b



Environment isolation

For reproducibility, easier maintenance, and large scale delivery, it is often a good idea to isolate your development and production environments.

Python: Virtual Environments

Containers: Docker, Singularity

• Virtual Machines: VMWare, VirtualBox

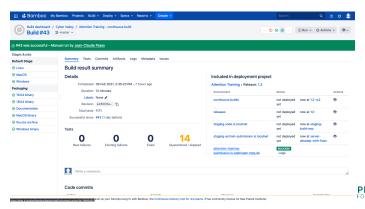


MY PYTHON ENVIRONMENT HAS BECOME. SO DEGRADED THAT MY LAPTOP HAS BEEN DECLARED A SUPERFUND SITE.



Continuous Integration

CI is the process of integrating and validating changes to source code frequently and during code development. An important component is continuous testing. There are many options (GitLab CI, Jenkins, CircleCI, Pipeline,...) and we chose Bamboo.

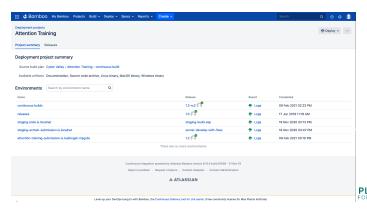






Continuous Delivery/Deployment

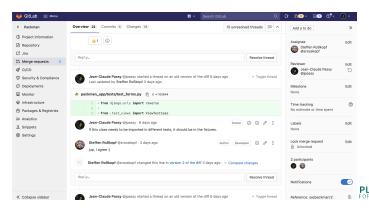
CD is the process of delivering and/or deploying applications to production environment frequently. This step is strongly linked with CI, and is also done with Bamboo and Ansible, a tool for configuration management and automation.





Reviews

Code designs and implementations should almost always be reviewed by people other than the developers: catching bugs, improved quality, learning... There are many options integrated to hosting services and PRs, we use GitLab MR.





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- We wish everyone would agree with us
- We wish we would be taken more seriously

- We have a name
- We are allowed to meet
- We are allowed to publish (JOSS)
- Mentalities are changing



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Situation has already largely improved over the last 10/15 years

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22 / 22