Deep learning of many-body observables and quantum information scrambling

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Machine learning has shown significant breakthroughs in quantum science, where in particular deep neural networks exhibited remarkable power in modeling quantum many-body systems. Here, we explore how the capacity of data-driven deep neural networks in learning the dynamics of physical observables is correlated with the scrambling of quantum information. We train a neural network to find a mapping from the parameters of a model to the evolution of observables in random quantum circuits for various regimes of quantum scrambling and test its generalization and extrapolation capabilities in applying it to unseen circuits. Our results show that a particular type of recurrent neural network is extremely powerful in generalizing its predictions within the system size and time window that it has been trained on for both, localized and scrambled regimes. These include regimes where classical learning approaches are known to fail in sampling from a representation of the full wave function. Moreover, the considered neural network succeeds in extrapolating its predictions beyond the time window and system size that it has been trained on for models that show localization, but not in scrambled regimes.

I. INTRODUCTION

Non-equilibrium dynamics of quantum many-body systems plays an essential role in many fields across physics, ranging from ultra-cold atoms to strongly correlated electron materials and quantum information processing, and quantum computing. Due to the exponential scaling of the Hilbert space dimension, a complete description of a generic many-body state requires an exponential amount of classical resources and thus becomes intractable already at moderate system sizes. The nature of entanglement and correlations together with the way they spread throughout the system are the main source for this computational complexity. Hence, substantial research is being conducted to understand the representational power of classical methods and its relation to entanglement growth.

Classical machine learning algorithms have exhibited an impressive ability to find high-accuracy approximations for desired quantities of quantum many-body systems, especially for problems that do not permit numerically exact solutions. In particular, the challenging task of computing real-time-evolutions of many-body dynamics has been addressed using both data-driven learning methods and direct calculation methods such as reinforcement learning. Especially for the latter, the neural network wave function ansatz, where neural networks find an efficient representation for the wave function, has entailed large interest. Whereas the representational power of the neural network wave function ansatz and its connection to the entanglement features of the corresponding quantum states have been explored to a large extent, these possible relations remain unexplored for data-driven methods.

Understanding the connection between the power of data-driven methods in learning the dynamics of physical observables and the scrambling of quantum information in these systems is very important since these methods eliminate the need for expensive direct calculations and can thus form a powerful classical tool to predict the dynamics of observables in quantum many-body systems.

Here we explore this connection in an investigation of the dynamics generated by random quantum circuits, which allow us to interpolate between various regimes of quantum scrambling. We train a neural network to predict directly the time evolution of physical observables for given time traces of control fields and parameters of the model. In this approach, the neural network finds an efficient representation of the model just by monitoring the data (e.g. expectation values of observables for various evolution times) without having information about the underlying physics or utilizing any explicit assumptions about the considered model. We observe that the neural network we use succeeds in generalizing its predictions, within the system size and time window that it has been trained on in both, localized and scrambled regimes. In contrast, for extrapolating its prediction beyond the time window and system size that it has been trained on, it only succeeds for the many-body localized models.

The paper is organized as follows. We first explain the physical model, i.e. the quantum circuits, we consider (section II) to confirm and discuss that it indeed exhibits regimes of localization and information scrambling. Section III then explains the learning strategy that we apply for training the neural network, before we present our results for the generalization and extrapolation of the
network predictions in section IV. Finally we present our conclusions and an outlook.

II. PHYSICAL MODEL

As we are interested in exploring the correlation between the capacity of data-driven deep neural networks in learning the dynamics and the scrambling of quantum information, we design our 1D random circuit such that it can produce dynamics in two distinct regimes: one regime for which quantum information localizes and another regime where quantum information is scrambled. Scrambling for closed quantum systems describes a process for which initially localized quantum information spreads out throughout the system and randomizes the quantum state such that it makes the quantum information inaccessible to local observables [21]. In contrast, for many-body localized systems, information about the initial state can be extracted from a subsystem.

In Fig. 1, we show the schematic representation of our circuit which is made of P modules, shown as blue cells, described with unitary operators $U_p$ with $p = 1, 2, \ldots, P$,

$$U = \prod_{p=1}^P U_p, \quad \text{where} \quad U_p = \prod_{i=1}^N e^{-i \frac{\pi}{4} \sigma_i^y \sigma_i^\alpha} e^{-i \frac{\pi}{4} \sigma_i^z \sigma_i^\alpha}$$

(1)

where the index $i$ labels the qubits and we consider closed boundary conditions. $N$ denotes the number of qubits. Each cell is made of three layers. The first layer is made of two-body gates $e^{-i \frac{\pi}{4} \sigma_i^y \sigma_i^\alpha}$, for which we consider the two cases $\alpha = z$, that we call circuit I, and $\alpha = x$, that we call circuit II. The second and third layers are formed by single-qubit gates $e^{-i \theta_p^\beta \sigma_i^\beta}$ and $e^{-i \frac{\pi}{4} \sigma_i^z \sigma_i^\alpha}$. The rotation angles $\theta_p^\alpha \in [0, \pi]$ are our input parameters, which are chosen at random and can thus introduce disorder. We consider cases where the $\theta_p^\alpha$ are inhomogeneous in both, space and time, and where they are just inhomogeneous in time but homogeneous in space ($\theta_p^\alpha = \theta_0^\alpha$). To generate the random trajectories for the $\theta$s, we use a random Gaussian process [22], see supplementary material information Sec. I for more details.

Circuit I with $\alpha = z$ creates many-body localized (MBL) dynamics, while circuit II with $\alpha = x$ creates thermalizing dynamics, where information scrambling happens. MBL and thermalized systems have unique characteristics that distinguish them. Here we check a few of these, for both choices of two-body gates, circuit I and circuit II, to confirm that the dynamics of our circuit is scrambled or localized.

MBL phases are characterized by an exponential decay of two-body correlations [23] while such correlators do not decay when the system thermalizes. Localized dynamics is also characterized by a slow, power-law relaxation of local (e.g. single qubit) observables towards stationary values that are highly dependent on the initial condition [24]. In contrast, local observables decay exponentially towards stationary values with only weak dependence on initial conditions where information scrambling occurs. Moreover, MBL systems are characterized by slow logarithmic growth of entanglement entropy starting from a low entanglement or product state and they saturate to a value that obeys a volume law. In contrast, when the system thermalizes, the entanglement entropy grows linearly and saturates to a value that is system dependent and obeys a volume law.

To monitor how correlations build up in our circuits, we investigate the evolution of two-point correlators $C_{\gamma, \beta}(i, l) = |\langle \sigma_i^\beta (\sigma_l^\gamma - \langle \sigma_l^\gamma \rangle) \rangle|^2$ where the expectation values are taken over the wave function at each circuit depth, $\gamma, \beta = x, y, z$, and we chose the input parameters homogeneous in space, $\theta_0^x = \theta_0^y$. For circuit I, the evolution of $C_{xx}$ exhibits localization in space indicating that the wave function becomes localized in some region of space and decays exponentially far away from that region, see Fig. 1 (b). This localization persists almost for the entire shown circuit depths. On the other hand, for circuit II, long-range correlations build up already after very short circuit depth. As for local observables, we look at the magnetization calculated as $M_z = \frac{1}{N} \sum_{i=1}^N \sigma_i^z$ where $N$ denotes the number of qubits. Fig. 1 (c) shows the average of magnetization over 20 realizations for both types of circuits. The magnetization collapses polynomially with the circuit depth for circuit I while it decays exponentially for circuit II.

To study the growth of entanglement, we calculate the von Neumann entropy of the reduced density matrix $\rho_i$ for half of the circuit defined as $S = -\text{Tr} [\rho_i \ln \rho_i]$. We also calculate entropy defined as $S = -\sum_{i=1}^N P_i \ln P_i$ where $P_i = |\langle \psi | i \rangle|^2$ represents the probability of finding the state $|\psi\rangle$ of the system in the $i$-th computational basis state $|i\rangle$. We compare for each regime the entropy of our circuit with the entropy of a perfect Porter-Thomas distribution which equals $M \ln (2) - 1 - \gamma$ with $\gamma$ representing the Euler’s constant [6]. The Porter-Thomas (PT) distribution is characteristic of chaotic dynamics for which the fractional of the configurations that have probabilities in a given range $[p, p + dp]$ decays exponentially as $dp^{2N} e^{-2Np} dp$ and it is unlikely to simplify a circuit substantially when its range $\rho$ does not lead to a large change in completeness factor of the PT distribution converges to PT [6]. An entropy $S$ converging to the entropy of PT distribution implies that thermalization occurs and dynamics become chaotic.

For circuit I, the von Neumann entropy (Fig. 1 (d)) starts with rapid linear growth for a quite small circuit depth and then is followed by slow logarithmic growth before it eventually saturates. The saturation value $\kappa L$ appears to obey a volume law with $\kappa$ smaller than its maximum value of $\ln 2$, where $L = N/2$ is the length of the partition. The inset shows the growth of von Neumann entropy for a larger circuit depth (semi-log scale) where saturation for the shown system sizes can be seen clearly. The duration of logarithmic growth increases with system size. Here we look at the dynamics before saturation occurs. For circuit II, the von-Neumann entropy shows a fast linear growth which then rapidly saturates to $\kappa L$. 
The linear growth of the von Neumann entropy reflects the spreading of correlations at a finite speed before saturating because of the finite size of the system. The saturation value follows a volume law with $\kappa$ being close to its maximum value of $\ln 2$ which is a signature of thermalization and chaos meaning that all degrees of freedom become highly entangled with each other throughout the quantum evolution.

For circuit I, it is also evident that, the larger the system size gets, the deviation of the probability distribution of the circuit from the PT distribution at large circuit depths becomes more evident, see Fig. 1(e). In contrast, for circuit II, the entropy converges to the entropy of the perfect PT distribution quite fast after a few modules, see Fig. 1(e).

### III. LEARNING STRATEGY

We now explore the learning capacity of a data-driven learning approach in which a neural network learns to predict the physical observables directly, rather than learning the wave function. Our choice is motivated by the fact that finding an efficient representation for the quantum state is computationally expensive, while for many goals, we do not need the full wave function but only the expectation values of a selected subset of observables. Moreover, the existence of an efficient representation of the quantum state does not imply that physical observables can be calculated efficiently, since the latter may involve complex index contractions [8]. Our direct training on physical observables forgoes such needs to deal with the exponentially large state vector itself.

In general, learning the dynamics from partial observations without having access to a full representation of the wave function is a non-trivial task. The reason is that, for a generic many-body model, the evolution of each observable depends on the evolution of many or even all other observables, as becomes evident from the Heisenberg picture equations of motion. From this point of view, one would expect that predicting the dynamics of one observable can require knowledge of the full wave function. In contrast, the neural network approach we use aims at finding an effective representation of the equations of motion just by observing a subset of observables (Fig. 2 (a)).
here is whether a neural network succeeds in finding such an effective representation for models with different levels of complexity. By complexity, we mean the way that information is scrambled. The next interesting question is whether the representation found by the neural network for a given system size and time window can be even used to predict the dynamics for larger systems sizes and longer times than the network has been trained on despite the typical generation of entanglement between increasingly distant regions as time progresses. We observe that such extrapolations are only successful when information scrambling occurs slowly, which is the characteristic of the many-body localized models.

**Neural network architecture:** We apply a particular type of recurrent neural network called long-short-term memory (LSTM) neural network for this task. Our choice is motivated by the fact that this architecture naturally respects the fundamental principle of causality, which makes them well-suited to represent differential equations (equations of motion). Moreover, this architecture is known for capturing both long-term and short-term dependencies which gives it the power to handle complex non-Markovian dynamics. Importantly, it also permits extrapolation in time as it can be used for varying input sizes. To explore the possibility of extrapolating the dynamics of the observables to larger system sizes, we combine our LSTM network with a convolution neural network so-called convolutional long-short-term memory (CONV-LSTM) neural network [25].

**Training:** In Fig. 2(b), we represent the schematic of our LSTM network. We feed as input the parameters \( \theta_p \), which determine the gates applied to the qubits, see Eq. [1]. The neural network provides as output the desired observables for the considered circuit depth, see Ref. [18] for more details about LSTM architecture and how it decides the flow of information in and out at each step. We always start from a product state where all qubits are prepared in the +1 eigenstate of the \( \sigma_z \) operator. As an example, we here train the network on first and second-order moments of spin operators \( \langle \sigma^\alpha_i \rangle, \langle \sigma^\alpha_i \sigma^\beta_{i+1} \rangle \) with \( \alpha, \beta = x, y, z \) as many interesting physical observables can be obtained from these quantities. Also, these observables can be measured in experiments meaning that one can even train the neural network on data obtained from experiments. The cost function that we use to train our neural network is defined as

\[
\text{MSE} = \langle |\hat{O}_{\text{NN}}(p) - \hat{O}_{\text{true}}(p)|^2 \rangle
\]

where the bar shows the average over all samples and circuit depths. \( \langle \hat{O}(p) \rangle \) denotes the expectation value of the desired observables at circuit depth \( p \). Note that for the case where we combine our LSTM network with CNN, we feed our input with a spatio-temporal structure to the network.

Our approach differs from works that apply recurrent or convolutional neural networks to learn the wave function [15, 16] as our neural network directly learns the dynamics of physical observables and therefore can also be applied to large system sizes, for which storing an entire wavefunction requires exceeding amount of memory. There are some other works that also use neural networks to predict the dynamics of physical observables. But these consider only a single qubit [26] or aim to learn the dynamics of a single qubit by considering all other qubits as a quantum environment [27]. In contrast, our network learns the dynamics of all qubits simultaneously. Another difference is that in most of these works, the neural network learns to predict the dynamics for longer times by having the short-time evolution of a system as input [15, 27] and that mostly works fine where parameters of the model do
not change with time. In contrast, in our strategy, the neural network finds a mapping from the parameters ($\theta_p^i$) of the model, that are always inhomogeneous in time, to the dynamics of physical observables. More important than that there is no systematic study to discuss how the learning capacity of a data-driven method in learning many-body dynamics is connected with the scrambling of quantum information and where are the regimes that the representation found by the neural network is still reliable beyond the system size and the time-window that it has been trained on.

IV. RESULTS

In this section, we discuss the performance of the neural network in learning the many-body dynamics for the two circuits introduced in Sec. I. We first evaluate the performance of the network on unseen realizations of the circuit for the circuit depth and system size that it has been trained on to evaluate its generalization power. Then we explore the power of our neural network in extrapolating its prediction to system sizes and circuit depths that it has not been trained on.

**Generalization:** We train and evaluate our neural network on a system of size $N = 8$ for random realizations of each circuit separately, where $p \in [1, 40]$. For both circuits the parameters $\theta_p^i$ are chosen inhomogeneous in time but homogeneous in space, $\theta_p^i = \theta_p^j$. The neural network is trained simultaneously on the dynamics of 40 observables, see the supplemental material for more information about the number of samples and the structure of the neural network. In Fig. 3 we show the predicted and true dynamics of $\langle \sigma_i^+ \rangle$ and $\langle \sigma_i^+ \sigma_{i+\ell}^- \rangle$ for one typical realization of the circuit. As can be seen, the network is able to learn the dynamics of these observables with high precision for both implementations of the circuit. Yet the precision of predictions at larger circuit depths is higher for circuit I in comparison to circuit II. The lower panels show the MSE, c.f. Eq. (2) as an over 1000 realizations of the circuit. In Fig. 4 the blue highlighted regions present circuit depths that the neural network has not been trained on and thus extrapolates to. We interpret the observed behavior as follows.

**Extrapolation in circuit depth:** We also investigate the power of our LSTM neural network in extrapolating the dynamics of monitored physical observables to larger circuit depths than it has been trained on. Here we observe that the trained neural network succeeds in extrapolation just for circuit I where MBL occurs. We train the neural network simultaneously on the dynamics of 40 observables for $p \in [1, 20]$ and evaluate it on unseen realizations $\theta_p^i$ of the circuit with $p \in [1, 40]$. In Fig. 4 the blue highlighted regions present circuit depths that the neural network has not been trained on and thus extrapolates to. We interpret the observed behavior as follows.

Even though the dynamics is unitary and invertible, the information about the initial state becomes, in scenarios where information scrambling occurs, inaccessible to local observables and recovering that information would require measuring global operators [21]. Therefore, the neural network fails here in extrapolating the dynamics of local observables as it loses locally information about the past. In contrast, in regimes where MBL happens, the information encoded in the initial state is retained in local observables which therefore can govern the dynamics at longer times. In such models, an extensive set of local integrals of motion describes the dynamics. Therefore, success in extrapolation may suggest that the neural network learns such local integrals of motion just by observing a subset of local observables. This can explain why the neural network succeeds in predicting the dynamics for larger circuit depths than it has ever been.

![Fig. 3. Generalization power of the LSTM network: The neural network is trained separately on random realizations of both circuits with $N = 8$ and $p \in [1, 40]$. It is then evaluated in predicting the dynamics of observables on unseen realizations of both circuits with $N = 8$ and $p \in [1, 40]$. The performance of the network in predicting $\langle \sigma_i^+ \rangle$ and $\langle \sigma_i^+ \sigma_{i+\ell}^- \rangle$ for a typical realization of both circuits is shown. The lower panels show the MSE, c.f. Eq. (2) as an over 1000 realizations of the circuit. For each realization of the circuit, the neural network is trained on 40 observables simultaneously. Both circuits are chosen to be homogeneous in space ($\theta_p^i = \theta_p^j$).](image-url)
trained on despite the typical generation of entanglement between increasingly distant regions as time progresses. It is computationally hard to further inspect this conjecture, that the neural network may learn the local integrals of motion. The reason is that calculating the local integrals of motion for our model is very complicated. Also, it is very challenging to inspect what exactly the neural network learns.

**Extrapolation in system size:** For exploring the possibility of extrapolating the predictions of the neural network to system sizes beyond those that it has been trained on, we choose our circuit to be inhomogeneous both in time and space ($\theta^i_p \neq \theta^j_p$). We also combine our LSTM neural network with a 1D CNN network [31]. This architecture is designed for data with spatio-temporal structure [25], where the CNN is applied to deal with the spatial structure of the input and the LSTM keeps track of the evolution. See Supplemental Material of Ref. [17] for more technical details about this architecture.

Obviously, the dynamics of a given qubit is affected by increasingly many other qubits as time progresses. One might thus expect that it should be challenging for a neural network to find some effective description that can include the influences of more qubits than it has been trained on. We observe that the neural network succeeds in generalizing and extrapolating the dynamics to larger system sizes for circuit I where MBL occurs while it fails for circuit II where scrambling occurs. However, even for circuit I, the precision of the neural network in learning local observables that contain $\sigma^z_i$ is generally lower than other observables, and the neural network can only learn their dynamics for smaller circuit depths. This can be clearly seen in Fig. 5 where a CONVLSTM is trained on system size $N = 8$ with $p \in [1, 20]$ and is evaluated on unseen samples $N = 10, 12, 20, 24$ with $p \in [1, 40]$. The performance of the network in predicting a few observables is shown. The neural network is trained on inhomogeneous (both in time and space) realizations of circuit I ($\theta^i_p \neq \theta^j_p$).

We interpret these observations as follows. For observables, for which the neural network can extrapolate the dynamics, the support of their operators in a Heisenberg

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**FIG. 4.** Extrapolation power of the LSTM neural network in circuit depth for circuit I. The LSTM neural network is trained on the physical observables for random realizations of the circuit I on system size $N = 8$ with $p \in [1, 20]$. It is then evaluated on unseen realizations of the circuit with $N = 8$ and $p \in [1, 40]$. The performance of the network in generalization ($p \in [1, 20]$), as well as extrapolation in circuit depth (highlighted with blue, $p \in [20, 40]$) for a typical realization of the circuit, is shown. The lower right panel shows the MSE averaged over 1000 realizations of the circuit. For each realization of the circuit, the neural network is trained on 40 observables simultaneously. The circuit is chosen to be homogeneous in space ($\theta^i_p = \theta^j_p$), hence $\langle \sigma^z_i \rangle$, $\langle \sigma^x_i \rangle$, and $\langle \sigma^z_i \sigma^z_{i+4} \rangle$ are equal for all qubits $i$.

**FIG. 5.** Extrapolation power of CONVLSTM in system size and circuit depth for circuit I. The network is trained on system size $N = 8$ and $p \in [1, 20]$ on the dynamics of desired observables and evaluated on unseen samples $N = 10, 12, 20, 24$ with $p \in [1, 40]$. The performance of the network in predicting a few observables is shown. The neural network is trained on inhomogeneous (both in time and space) realizations of circuit I ($\theta^i_p \neq \theta^j_p$).
In this work, we show that data-driven recurrent neural networks succeed in learning the dynamics of many-body systems—within the trained time window and system size—in both MBL and scrambled regimes. Learning the dynamics of physical observables for scrambled dynamics is of special interest as classical learning tools are known to fail in sampling from the output of quantum circuits in this regime. Our results show that while neural networks fail in learning the full information about the wave function they can still learn the dynamics of desired physical observables, a capability that is even more valuable than predicting the wave function in many applications. We also observe that a trained convolutional recurrent neural network succeeds in extrapolating the predictions beyond the trained time window and system size for cases where MBL occurs while it fails in regimes where information scrambling occurs. We attribute this observation to the fact that for MBL models the dynamics is governed by local integrals of motion which don’t change in time and have a localized support in a Heisenberg picture representation so that distant qubits do not contribute to local observables’ dynamics.

In this work, we trained our neural network on the data generated from numerical simulations. An interesting perspective for future work would thus be to train the neural network on the data generated by actual experiments. We briefly comment on the resources required for such an investigation in the supplemental material Sec. II.

V. CONCLUSION AND OUTLOOK

In this work, we show that data-driven recurrent neural networks succeed in learning the dynamics of many-body systems—within the trained time window and system size—in both MBL and scrambled regimes. Learning the dynamics of physical observables for scrambled dynamics is of special interest as classical learning tools are known to fail in sampling from the output of quantum circuits in this regime. Our results show that while neural networks fail in learning the full information about the wave function they can still learn the dynamics of desired physical observables, a capability that is even more valuable than predicting the wave function in many applications. We also observe that a trained convolutional recurrent neural network succeeds in extrapolating the predictions beyond the trained time window and system size for cases where MBL occurs while it fails in regimes where information scrambling occurs. We attribute this observation to the fact that for MBL models the dynamics is governed by local integrals of motion which don’t change in time and have a localized support in a Heisenberg picture representation so that distant qubits do not contribute to local observables’ dynamics.

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Supplemental Material

In this Supplemental Material, we briefly explain the Gaussian random process to generate the random realization of our quantum circuits as well as the cost for a hybrid implementation of our scheme. We also provide details related to the layout of the network architectures that we applied.

I. GAUSSIAN RANDOM PROCESS TO GENERATE RANDOM CIRCUITS

There are different methods to generate Gaussian random functions [22]. We will explain in detail the one we use. We define a vector \( \mathbf{\theta} = (\theta(0), \theta(1), \theta(2), \ldots, \theta(2)) \) and build up the correlation matrix \( C \) with elements \( C_{nm} = \langle \theta_n \theta_m \rangle = c_0 \exp\left[-(n-m)^2/2\sigma^2\right] \), where we assumed a Gaussian correlation function with a correlation length \( \sigma \) (though other functional forms could be used). Being real and symmetric, \( C \) can be diagonalized as \( C = Q \Lambda Q^T \), where \( \Lambda \) is a diagonal matrix containing the eigenvalues and \( Q \) is an orthogonal matrix. Hence, we can generate the random parameter trajectory as \( \mathbf{\theta} = Q \sqrt{\Lambda} \mathbf{x} \), where the components of \( \mathbf{x} \) are independent random variables drawn from the unit-width normal distribution (\( \langle x_n \rangle = 0 \) and \( \langle x_n x_m \rangle = \delta_{nm} \)), which can be easily generated.

Note that we use qiskit [33] for simulating the dynamics of physical observables for random realizations of our circuits.

II. HYBRID IMPLEMENTATION

Here we briefly comment on the resources required to train our neural network on the data generated by actual experiments. To calculate the time evolution of any observables at each circuit depth \( P \), the experiment needs to be repeated \( n \) times for each realization of our random circuit for obtaining an error of \( \sim 1/\sqrt{n} \). Hence \( n P N_s \) runs are required where \( N_s \) is the number of training samples and \( P \) is the circuit depth. Assuming \( N_s \sim 5 \times 10^4 \), \( P \sim 50 \) and \( n \sim 10^4 \) (for a 1 percent projection noise error) on the order of \( 25 \times 10^9 \) runs are required. For a superconducting qubit platform where a single run takes on the order of only a few microseconds, the total run will be on the order of a couple of hours. Note that the number of runs can be still reduced for example by using efficient learning strategies relevant to training the neural networks on noisy measurement data or pre-training the network on simulated data.

III. NEURAL NETWORKS LAYOUT

In this section we present the layout of the architectures that we applied for the dynamics prediction task. We have specified and trained all these different architectures with Keras [34], a deep-learning framework written for Python.

A. LSTM neural network

In Table I, we summarize the details related to the layout of our LSTM network. The training set size for most of the cases that we explored is 60,000. For the last layer, the activation function is “linear”. As an optimizer, we always use “adam”.

<table>
<thead>
<tr>
<th>Layers</th>
<th># Neurons</th>
<th>Activation function</th>
</tr>
</thead>
<tbody>
<tr>
<td>LSTM 200</td>
<td>-</td>
<td>-</td>
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<tr>
<td>LSTM 200</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>LSTM 200</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Dense</td>
<td># observables</td>
<td>Linear</td>
</tr>
</tbody>
</table>

TABLE I. The layout of LSTM neural network. # Neurons represents the number of neurons and # observables represents the number of observables that the neural network is simultaneously trained on.

B. CONVLSTM neural network

1D-CONVLSTM In Table II, we present the layout of our 1D-CONVLSTM network.

<table>
<thead>
<tr>
<th>Layers</th>
<th>Filters</th>
<th>Kernel size</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONVLSTM2D</td>
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<td>3</td>
</tr>
<tr>
<td>CONVLSTM2D</td>
<td>40</td>
<td>3</td>
</tr>
<tr>
<td>CONVLSTM2D</td>
<td>60</td>
<td>3</td>
</tr>
<tr>
<td>CONVLSTM2D</td>
<td>40</td>
<td>3</td>
</tr>
<tr>
<td>CONVLSTM2D</td>
<td># observables</td>
<td>3</td>
</tr>
<tr>
<td>TimeDistributed(Global max pooling)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

TABLE II. The layout of the 1D-CONVLSTM.
[34] François Chollet et al., “Keras,” https://keras.io (2015).