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REGULATIONS ON USE

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Background
The field manuals were originally intended as working documents for internal use only. They were supplemented by verbal instructions and additional guidelines in many cases. If you have questions about using the materials, or comments on the viability in various field situations, feel free to get in touch with the authors.

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Traduction Anglais-Français

[] = any name/n'importe quel nom

Task 1:
1a
How does the face look?
Comment le visage se présente-t-il ?

1b
How does she/he feel?
Comment se sent-elle/il ?

Task 3
3
If that happened to [] how would he look? Show me which face he would have?
Si cela arrivait à [] comment parraitrait-il ? Montrez-moi quel visage il aurait.

Scenario 1:
While he is away, Ramu’s mother dies suddenly from an unknown disease. When he
returns, someone tells him.
TARGET: GRIEF/SADNESS

Alors qu'il était sorti, la mère de [] meurt soudainement d'une maladie inconnue. A
son retour, quelqu'un l'en informa.
OBJECTIF : PEINE/TRISTESSE

Scenario 2:
A long time ago Ramu helped a stranger who lost his belongings to get on a ship/bus
to go home. He almost had forgotten this when suddenly the man came to his village,
thanked Ramu for his help and gave him a big present.
TARGET: SURPRISE (positive outcome)

Il y a longtemps, [] avait aidé un étranger qui avait perdu ses affaires en montant dans
un bateau/autobus pour rentrer chez lui. Il avait presque oublié ceci quand
soudainement l'homme, [qui] était venu à son village pour remercier [] pour son aide,
lui donna un grand cadeau.
OBJECTIF : SURPRISE (résultat positif)

Scenario 3:
While Ramu is away, his home burns down. He returns to find it in ashes.
TARGET: SURPRISE (negative outcome)/SHOCK

Alors que [] était hors de chez lui, sa maison brûla complètement. A son retour, il la
trouva en cendres.
OBJECTIF : SURPRISE (résultat négatif)/CHOC
Scenario 4:
Ramu’s wife has just given birth to a child. The midwife gives the child to R to hold it.
TARGET: JOY/HAPPINESS

Scenario 5:
Ramu has been away working in the city/other place for six months. He walks into the village after being away for so long and his children run and jump on him.
TARGET: LOVE, JOY

Scenario 6:
Ramu wants to eat some of the leftovers of yesterday’s meal. When he opens the cooking pot he sees that it is full of cockroaches and maggots.
TARGET: DISGUST

Scenario 7:
Ramu has a favorite pot/necklace/amulet that his grandfather gave him. A village boy picks it up and breaks it.
TARGET: ANGER

Scenario 8:
Ramu is walking home through the forest/on the mountain in the dark. Suddenly he hears a loud noise nearby and sees that something is moving quickly towards him.
TARGET: FEAR
Scenario 9:
Ramu’s aunt had never married. Wherever she went, she brought bad luck – babies got ill, food spoiled, families quarreled. One day, his aunt came to Ramu’s door.
TARGET: FEAR/ANGER?

La tante de [] ne s'était jamais mariée. Partout où elle était allée, elle avait apporté le malheur - les bébés tombaient malades, les aliments/les cultures se détruisaient, les familles se disputaient. Un jour, la tante de [] se présenta à sa porte.
OBJECTIF : CRAINTE/COLÈRE

Scenario 10:
Climbing up a tree Ramu tore his trousers to pieces. The remaining cloths can hardly cover his nakedness. On his way back home a group of girls and young women see him.
TARGET: SHAME/EMBARASSMENT

En grimpant dans l'arbre, [] déchira son pantalon en morceaux. Les morceaux de tissu restants pouvaient à peine couvrir sa nudité. En retournant à la maison, un groupe de filles et de jeunes femmes le voient.
OBJECTIF : HONTE/EMBARRAS

Scenario 11:
Ramu hears that his father is going to give his favorite axe to a boy in the other family because he says his son is rubbish.
TARGET: TO BE DISHONORED

[] apprend que son père va donner sa hache préférée à un garçon d'une autre famille parce qu'il dit que son fils ne vaut rien.
OBJECTIF : ÊTRE DÉSHONORÉ

Scenario 12:
Ramu has met with Meri a few times. He likes her very much and wants her to be his friend. He goes to her house and sees that she is sitting very close with another man, laughing and chatting with him.
TARGET: JEALOUSY

[] a rencontré Meri plusieurs fois. Il l'aime beaucoup et veut qu'elle soit son amie. Il va à la maison de Meri et la voit assise très près d'un autre homme, riant et causant avec celui-ci.
OBJECTIF : JALOUSIE
Scenario 13:
Ramu finishes repairing his shabby old truck. Suddenly a guy who went to work in the city some time ago returns to their village in a brand new car with a beautiful girl by his side and lots of presents for his relatives.
TARGET: ENVY

[] finit de réparer son vieux camion minable. Soudainement, un type qui allait travailler dans la ville, il y a quelque temps, revient dans leur village dans une voiture toute neuve, avec une belle fille à son côté et un bon nombre de présents/cadeaux pour ses parents.
OBJECTIF : ENVIE

Scenario 14:
Ramu attends church and the missionary has been preaching for almost an hour, repeating the same thing over and over again.
TARGET: BOREDOM

[] est allé à l'église, où le missionnaire a prêché pour presque une heure, en répétant la même chose maintes et maintes fois.
OBJECTIF : ENNUI (Work this over, probably not appropriate in a muslim context)

Scenario 15:
Despite the fact that Ramu had worked very hard all day his father accuses him of being lazy when he comes back from work in the company of his friends.
TARGET: INDIGNATION

Malgré le fait que [] avait travaillé très dur toute la journée, son père l'avait accusé d'être paresseux quand [] était revenu du travail en compagnie de ses amis.
CIBLE : INDIGNATION

Scenario 16:
Ramu is carrying a big and heavy log. The end of the log strikes something and someone starts to cry violently. He looks over and sees that the log hit a branch of a tree and that a boy is crying because his water bottle fell and is smashed to pieces.
TARGET: RELIEF

[] porte un grand et lourd tronc d'arbre. L'extrémité du tronc heurte quelque chose et quelqu'un commence à pleurer fortement. [] regarde et voit que le tronc a frappé une branche d'un arbre et qu'un garçon pleure parce que sa bouteille d'eau est tombée et s'est fracassée en morceaux.
OBJECTIF : SOULAGEMENT

Scenario 17:
Ramu goes hunting/fishing/shopping, and comes back with a big bird/fish/bargain. He shows it to his father.
TARGET: PRIDE

[] va à la chasse/pêche/faire du shopping, et revient avec un grand oiseau/poisson/une bonne trouvaille. Il le/la montre à son père.
OBJECTIF : FIERTÉ
Scenario 18:
Ramu has been in a distant city for a year and sees a photograph of his village in a book/newspaper.
TARGET: HOMESICKNESS

Scenario 19:
Ramu accidentally broke his favorite machete/musical instrument which he had had for a long time.
TARGET: REGRET

Scenario 20:
Ramu started off walking to visit a village. His boss stops and asks him if he wants a ride in his car/canoe/camel but Ramu knows that his boss would have to go out of his way to take him to the village.
TARGET: RETICENCE TO IMPOSE

Questions for further elicitation:
(a) What would Ramu be thinking?
(b) What would onlookers be thinking and feeling?
(c) What would people do?
(d) Is there a name for this kind of event?
(e) Why do people feel and act as they do in this situation?

Questions pour plus de précisions :
(a) Que penserait [] ?
(b) Qu'est-ce que les spectateurs penseraient et comment est-ce qu'ils se sentiraient ?
(c) Qu'est-ce que les gens feraient ?
(d) Est-ce qu'il y a un nom pour ce genre d'événement ?
(e) Pourquoi le gens se sentent et agissent comme ça dans cette situation ?